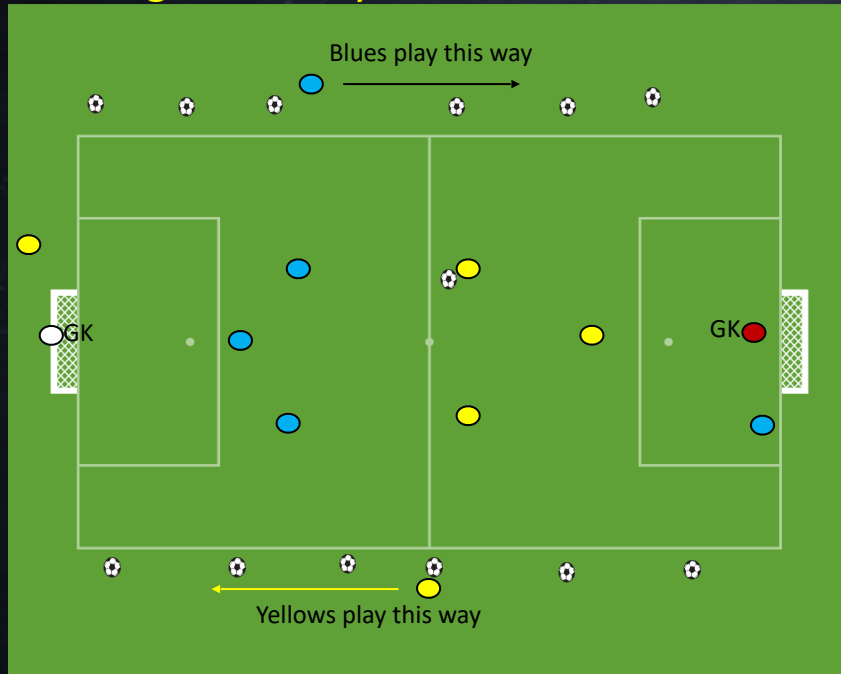


Playing Games Focus session 8:

Don't give it away!



Organisation: The game shows ten players. 3v3 playing, two GK's, one in each goal, and one player from each team waiting to come on (at the side of the goal they are attacking) but numbers can be adjusted to suit any squad size.

How to play: It is a normal 3v3 game trying to score. However, if the ball is given away by a bad pass, poor control, a missed shot or being kicked out, the player responsible has to go and tag with their teammate who is waiting to come on. Meanwhile the game continues so a brief overload is created.

In order to keep the game flowing have spare balls around the pitch for players to use quickly and the coach should have spares to roll into play also.

Progression:

- Have players coming on from different positions (ie in wide areas, near the half-way line etc to provide different challenges and to replicate recovering from different positions)

Key message: **TAKE CARE OF YOUR POSSESSION**